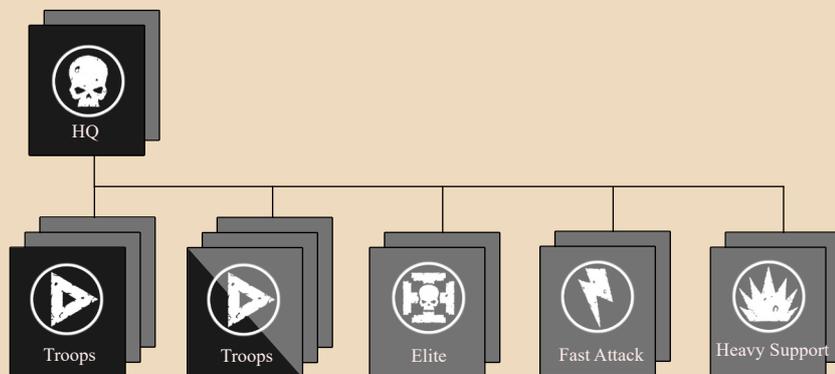


# INCURSIO DETACHMENT

The Incursio Detachment is meant to represent a small task force with limited access to resources.

And while the standard Age of Darkness Force Organisation Chart is designed to work well for games of 2000 points or more, the Incursio Detachment aims to make smaller games more interesting and enjoyable. For this reason, it is for shorter games and for beginners who are not yet able to field larger scale forces.

This force organisation chart works best for games over 500 and below 2000 points of game size.



## Force Organisation Chart

### 501-1000 points of game size

**Compulsory:** 1 HQ, 1 Troops, 1 additional scoring Infantry unit (see below)

**Optional:** +1 HQ, +5 Troops, +2 Elite, +2 Fast Attack, +2 Heavy Support

### 1001 points of game size and up

**Compulsory:** 1 HQ, 2 Troops, 1 additional scoring Infantry unit (see below)

**Optional:** +1 HQ, +4 Troops, +2 Elite, +2 Fast Attack, +2 Heavy Support

### Limitations:

The following models and units are not allowed in an Incursio Detachment:

- Vehicles with a combined armour value (front + one side + rear) of more than 34.  
(For example a Rhino with front 11, side 11 and rear 10 has a value of 32)  
An exception are the Legion Contemptor and Legion Contemptor Mortis Dreadnoughts.

- Models with a Toughness value of 8 or more.
- Models with the Flyer or Flying Monstrous Creature type.
- HQ units with 3 or more wounds.

Exceptions for this rule are the following units:

Sisters of Silence Oblivion Knight-Centura (Talons of the Emperor)

Ruinstorm Daemon Chosen (Daemons of the Ruinstorm)

Force Commander (Imperialis Militia & Cults)

Alpha Primus (Exercitus Skitariorum)

Warchief (The Green Menace when played as Snakebites)

- Units of the Vehicle, Monstrous Creature or Artillery type may not add additional models to their starting size.

One unit with the Infantry type that is scoring in any scenario, in which Troops are scoring as well, must be taken as a compulsory choice.

This unit may be drawn from one of the following categories: HQ, Elites, Troops, Fast Attack or Heavy Support

Due to the restrictions of this Detachment, some Rites of War as well as the Legio Cybernetica cannot be used with an Incursio Detachment.

*Please keep in mind that every rule set has its flaws. Choose your army in a way that ensures, that both sides may have an enjoyable game.*